

11U Playbook



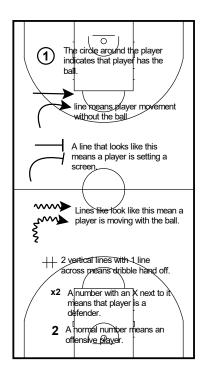
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Team Game Plan 11U Playbook

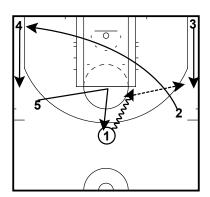
How to read a Playbook Man Offense



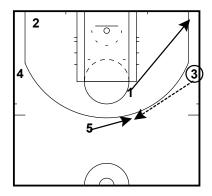


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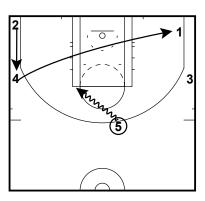
50-Attack Man Offense



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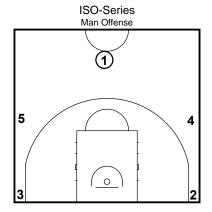
50-Attack Man Offense



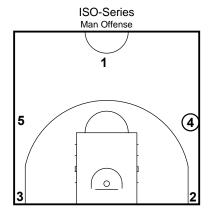


Team Game Plan

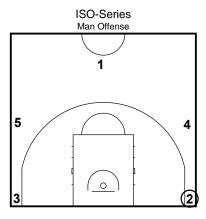
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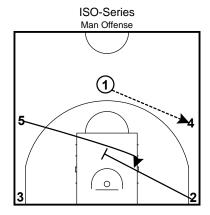
Top ISO is an isolation play from the top. The player with the ball should get a running start at defender



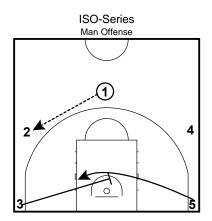
Side-ISO is an isolation play from the 45 degree angle.



Corner-ISO is a isolation play from the Corner.



Punch is a post isolation play on the right or left block.

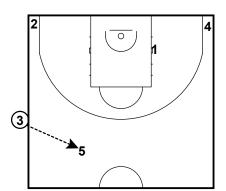


PUNCH from the corner



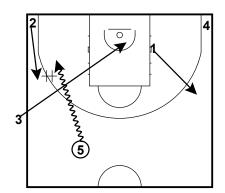
Team Game Plan 11U Playbook

Sideline Attack Man Offense

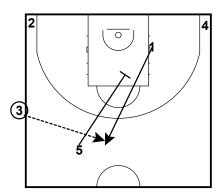


First look is to get the ball to 5 but if he is being pressured he can run Down or up screen action with 1

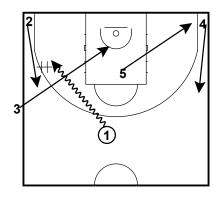
Sideline Attack Man Offense



Sideline Attack Man Offense



Sideline Attack Man Offense





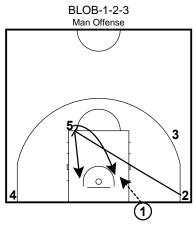
Team Game Plan

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BLOB-1-2-3 Man Offense

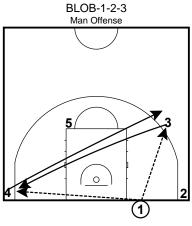
One

Iso for the player with the biggest mismatch on the court. ISO player starts on weakside elbow.



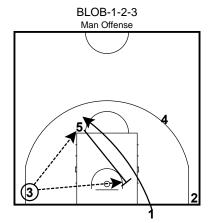
Two

Option 2 is a an UP-SCREEN with a cut to the basket by the screener.



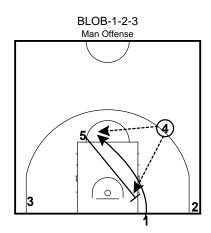
Three (Part 1)

1 can pass to either player that is exchanging.



Three (Part 2) (option 1)

If ball is passed to the baseline 5 will set a down screen on 1. and then he will seal and look for the ball.



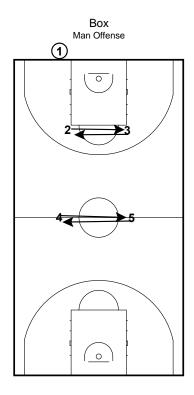
Three (Part 3) (option 2)

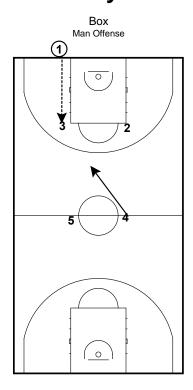
If ball is passed to the wing 5 will set a down screen on 1. and then he will seal and look for the ball

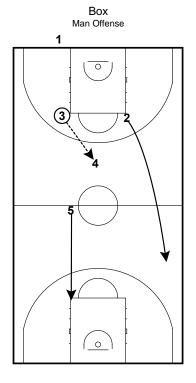


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When the pass is entered the player opposite at the half court will move towards the ball.

